

Intramural Pickleball Rules

The following is a summary of the rules and regulations for pickleball. It is not the complete set of rules but includes those rules most frequently in question. All rules adopted by the USA Pickleball Association will be in effect except for the modifications listed on these rules.

Section 1: Starting the Contest

Facility

The home facility for pickleball is the Intramural Complex Basketball/Tennis Court. All reschedules, defaults, forfeits, and additions/deletions must be made at the Campus REC office.

Equipment

Campus Rec provides game rackets and balls. Participants are allowed to bring their own equipment. This will be a self-officiated sport; a supervisor will be present to assist if needed.

Participation

- a. Doubles teams may have up to three (3) members on their roster. With the doubles format, no substitutions may occur. Two participants may participate throughout one match. (i.e. the 3rd team member would simply participate in games when another teammate cannot attend)
- b. Game Time is forfeit time. Ensure your team members are present, signed in, and ready to play.
- c. In order to default a match, a team must contact the Intramural Sports office staff prior to 2p the same day. Otherwise, the match will be inserted as a forfeit.

Section 2: Playing the Contest

General Game Play

- 1. Matches will be one game to eleven (11), win by two (2), with a cap at 15 Playoffs: will be one game to fifteen (15), win by two, with no cap.
- 2. Games will be played with an advantage or traditional scoring.

Points can only be gained by the serving team.

If the ball hits the net and lands in the service area, the point is granted.

Two bounce rules: after the ball is served, EACH side must have the ball bounce first before striking.

- 3. The serve must land in the designated service area; if not, the ball is dead, and possession is overturned.
 - The server will alternate service sides after each point as long as they hold the serve.

The serve must be behind the baseline while serving.

- 4. Non-Volley Zone (NVZ): the player cannot strike the ball without it first bouncing.
- 5. A ball contacting any line, except the non-volley zone line on a serve, is considered "in."

Violations

Samford Campus Rec identifies the violations to be an infringement of the rules.

Common violations include, but are not limited to:

- 1. Carry: hitting the ball in a way that it does not bounce away from the paddle
- 2. Double Bounce: when the ball bounces twice on one side before it is returned.
- 3. Illegal Serve: a player serving out of turn, serves in the wrong area, steps on the baseline, etc.
- 4. Out of bounds: a ball landing completely off the designated line.
- 5. Technical foul: a behavioral violation that disrupts the game or inflicts harm or intent to harm other players, resulting in an ejection.
 - Clarification: If a team/player has been given a warning(s) resulting from repeated reckless behavior, the participant will have to leave immediately. A meeting with the Coordinator of Campus Recreation will be

scheduled to further understand this issue. Failure to follow through with these procedures will result in further consequences.

Section 4: Playing Surface

The playing surface follows USAPA guidelines.

Questions

Please feel free to contact the Campus REC office with any questions or concerns that you may have. The Campus REC Office is located across from the West Parking Deck in the Pete Hanna Fitness Center and can be reached at 205-726-2194

SPORTSMANSHIP

Sportsmanship is vital to the success of each and every program we offer to the university community. In order to encourage proper conduct before, during and after a scheduled contest, the Intramural Sports Department has developed a rating system. The rating procedure is as follows:

Acceptable Rating (3)

The team exhibits respect and cooperation and sporting behavior towards all sport programs staff, teammates, and opponents. The team has no issues or minor disagreements with the judgement of the officials. Captain demonstrates control over spectators, teammates, and him/herself.

Average Rating (2)

The team exhibits some respect and cooperation towards all sports programs staff, teammates, and opponents. The team has several minor disagreements with the judgement of the officials. Captain demonstrates mild or little control over spectators, teammates, and him/herself. Teams receiving one unsportsmanlike penalty fall into this category as well.

Unacceptable Rating (1)

The team does not exhibit respect and cooperation with unsporting behavior towards any sport programs staff, teammates, and opponents. The team displays issues and disagreements with officials. Captain demonstrates no control over spectators, teammates, and him/herself. Teams receiving more than one unsportsmanlike penalty fall into this category as well.

If a team receives two unacceptable ratings in a season, the team will be removed from the league and have to meet with the Sports Programs Office. Teams may face additional suspension and sanctions for one unacceptable rating depending on the situation and severity of the incident